JORDAN RICHARDS

Systems Software Engineer

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EXPERIENCE

Senior Software Engineer

RBC Capital Markets

☐ Apr 2018 – Sep 2023

Orlando, FL

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Senior software engineer working on the trusted execution components of an always-encrypted offers service.

- Developed a C++20 microservice from initial design to implementation and integration
- Helped integrate with Java microservices
- Cryptography: ECDH key exchange, key wrapping, encryption
- Microsoft SQL Server
 - Utilized the new feature, always-encrypted columns with secure enclaves
 - Worked with team at Microsoft to work out bugs in the ODBC driver
- Trusted Execution Environment: Built on top of mystikos
 - Tight memory and performance constraints
 - Built upon limited existing tooling for debug and analysis
 - Deep dive into Linux kernel internals to debug memory mapping in mystikos

Team Competition Programming University of Central Florida

📋 Aug 2018 – Mar 2021

UCF varsity programming team member, participating in 3 ICPC regional contests.

- Challenging algorithmic design puzzles with tight constraints
- Developed and employed in-depth knowledge of a wide range of useful data structures.
- Experience implementing high-performance C++
- Developed skills working with a team under pressure



EDUCATION

carbondoes.dev

B.S in Computer Science

University of Central Florida

☐ May 2022 ♥ Orlando, FL

- Computer Vision focus
- Math minor (Linear Algebra, Partial Differential Equations)

STRENGTHS

- Algorithm/Data-structure design and analysis
- Parsing complex systems and code-bases
- Open Source Software/Hardware
- Linux application development

TOOLS



OTHER PROJECTS

Automated development lab deployment

📋 Jul 2023 – Present

Automated deployment of self-hosted lab environment and private VPN.

- Server running Fedora CoreOS image, pre-built via Containerfiles, and deployed via IPXE.
- Kubernetes nodes running in Incus/LXD containers
- Certificates from Kubernetes nodes updated and collected via Ansible script run after deployment
- Automated deployment of Headscale control server to fly.io using Pulumi and terrform-fly
- Deployment and configuration of services (Authentik, Redis, Postgres, git) to Kubernetes using Pulumi
- Remote access to local services via Headscale + Router (radvd + dnsmasq in Incus container)

Scene Reconstruction from Stereograms

Aug 2021 – Apr 2022

A 1-year group research project for the UCF Center for Humanites and Digital Research, aiming to extract measurements from a historical stereogram.

- Detailed review of the algebra of camera projection, the state-of-the-art in 3D reconstruction, and how warping and other unknowns in our physical photographs might affect the process.
- Designed a GUI application using PyQt5 allowing users to input a pair of cropped stereograms and then measure the distances between 2 points in the scene
- Used C++ and several computer vision libraries to implement a stereogram processing pipeline
 - OpenCV: ORB feature matching, initial camera pose estimation, and image rectification
 - GTSAM: camera pose refinement using bundle adjustment
 - LocalExpStereo: generates per-pixel depth/disparity information from rectified images
 - Python bindings generated using pybind11

constyaml: C++20 compile-time YAML parser

☐ Apr 2022 – May 2023

 $\P https://github.com/carbonxiii/constyaml$

A project demonstrating how C++20's expanded constexpr support allows implementation of complex algorithms at compile time.

- YAML parsing following the strict YAML specification
- Allows fully parsing configurations at compile time, making it a useful replacement for preprocessor definitions
- Parsing results in a nested tuple-like type, minimizing extra space in the compiled binary
- Includes several constexpr data-structures reference implementations
- Built around a constexpr state machine

Harness: Simple Raspberry Pi KVM

☐ May 2022 - Sep 2022

https://github.com/carbonxiii/harness

- Cheap KVM alternative using a Raspberry Pi ZeroW to spoof a USB keyboard and touchpad, and an HDMI capture card
- Allows a keyboard/mouse to be directly connected to the host, then relayed to a machine where the "harness" is plugged in
- A capture card is used to mirror the harnessed machine's display on the host
- Mouse events are relayed as absolute coordinates, mapping from the window coordinates to the harnessed machine's display coordinates
- Cross-compiles and generates a trimmed image for the Pi using Packer and Docker